

자동제어 한방에 끝내기

7.State Space Analysis

목차

State

- Why?
- SISO / MIMO systems
- Review of Linear Algebra

State Equations

- Controllability & Observability
- Canonical Forms
- State Feedback
- Linear Quadratic Regulator

State systems

$$\begin{aligned}\dot{x} &= A\cancel{x} + Bu \\ y &= Cx + Du\end{aligned}$$

$\hat{x} = Px$

$$\begin{bmatrix} \ddot{x} \\ \dot{x} \end{bmatrix} = \begin{bmatrix} -6 & -5 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} \dot{x} \\ x \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u$$

$$\dot{\hat{x}} = P\dot{x}$$

$$P\dot{x} = P(Ax + Bu)$$

$$= PA \cdot x + PB u$$

$$\dot{\hat{x}} = \underbrace{PA P^{-1}}_{\hat{A}} \hat{x} + \underbrace{PB}_{\hat{B}} u$$

$$\Rightarrow \underline{\dot{\hat{x}} = \hat{A} \hat{x} + \hat{B} u}$$

$$C = [B \quad AB \quad A^2B \quad \dots \quad A^{n-1}B]$$

$$\hat{C} = [\hat{B} \quad \hat{A}\hat{B} \quad \hat{A}^2\hat{B} \quad \dots \quad \hat{A}^{n-1}\hat{B}]$$

$$= [PB \quad PAB \quad PA^2B \quad \dots \quad PA^{n-1}B]$$

$$= PC$$

Canonical forms

- 같은 TF를 나타낼 때, 상태변수를 무엇으로 잡느냐에 따라서 State-space representation이 달라질 수 있다.
- Control Canonical form
- Modal Canonical form
- Observer Canonical form

Canonical forms

- Control Canonical form

$$\frac{Y(s)}{U(s)} = \frac{b_1 s^2 + b_2 s + b_3}{s^3 + a_1 s^2 + a_2 s + a_3} \frac{z(s)}{z(s)}$$

$$y = b_1 \ddot{z} + b_2 \dot{z} + b_3 z \quad / \quad u = \ddot{z} + a_1 \dot{z} + a_2 z + a_3 \ddot{z} \quad \lambda_1 = z, \lambda_2 = \dot{z}, \lambda_3 = \ddot{z}$$

$$\ddot{z} = -a_1 \dot{z} - a_2 z - a_3 \ddot{z} + u$$

$$\begin{bmatrix} \dot{z} \\ \ddot{z} \\ \dddot{z} \end{bmatrix} = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -a_3 & -a_2 & -a_1 \end{bmatrix} \begin{bmatrix} x_1 = z \\ x_2 = \dot{z} \\ x_3 = \ddot{z} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} u$$

$$C = \begin{bmatrix} B & AB & A^2 B \end{bmatrix}$$

$$y = \begin{bmatrix} b_3 & b_2 & b_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} u$$

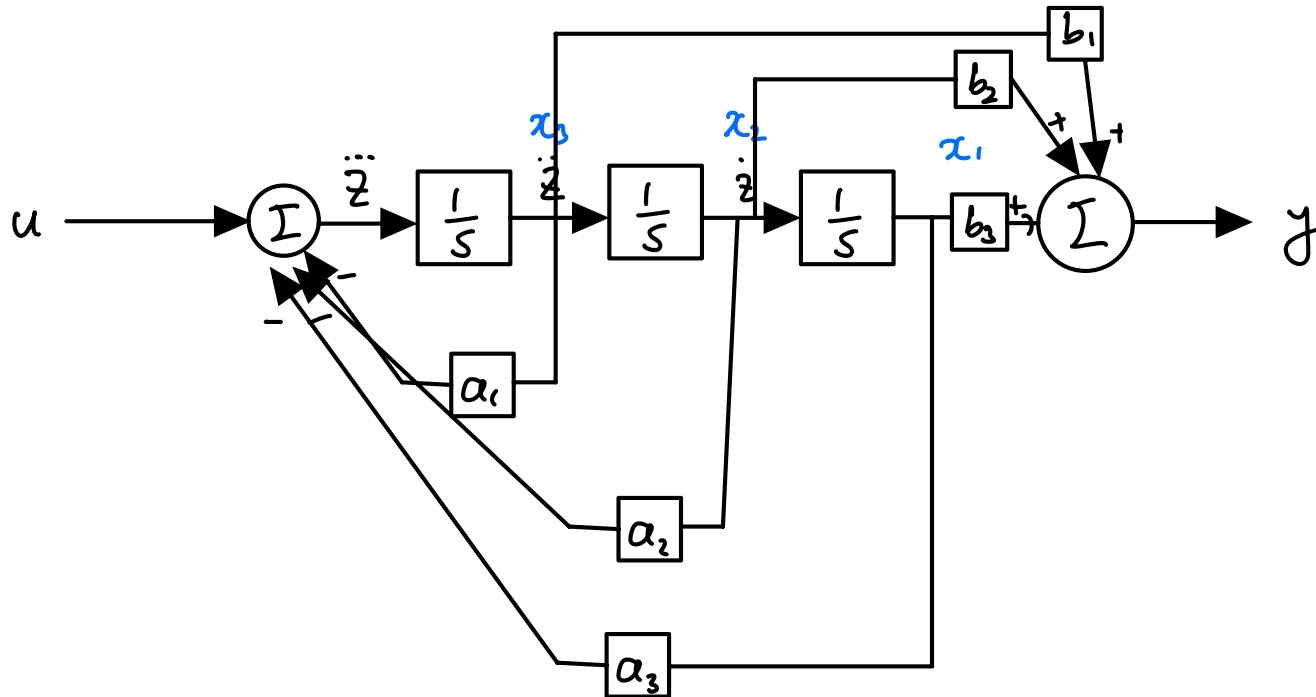
$$\begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & * \\ 1 & -a_1 & * \end{bmatrix}$$

Canonical forms

- Control Canonical form

$$y = b_1 \ddot{z} + b_2 \dot{z} + b_3 z \quad / \quad u = \ddot{z} + a_1 \dot{z} + a_2 z + a_3 z$$

$$u - a_1 \dot{z} - a_2 z - a_3 z = \ddot{z}$$



Canonical forms

- Observer Canonical form

$$\frac{Y(s)}{U(s)} \Rightarrow \ddot{y} + a_1 \dot{y} + a_2 y = b_1 \ddot{u} + b_2 \dot{u} + b_3 u$$

$$\ddot{y} = (b_1 \ddot{u} - a_1 \dot{y}) + (b_2 \dot{u} - a_2 y) + (b_3 u - a_3 y) \quad y = x_1$$

$$\dot{y} = b_1 u - a_1 y + \int (b_2 u - a_2 y) dt + \iint (b_3 u - a_3 y) dt^2 \Rightarrow \dot{x}_1 = b_1 u - a_1 x_1 + x_2$$

$$\dot{x}_2 = b_2 u - a_2 x_1 + \underbrace{\int (b_3 u - a_3 y) dt}_{x_3} \quad \Rightarrow \quad \dot{x}_2 = b_2 u - a_2 x_1 + x_3$$

$$\dot{x}_3 = b_3 u - a_3 x_1$$

Canonical forms

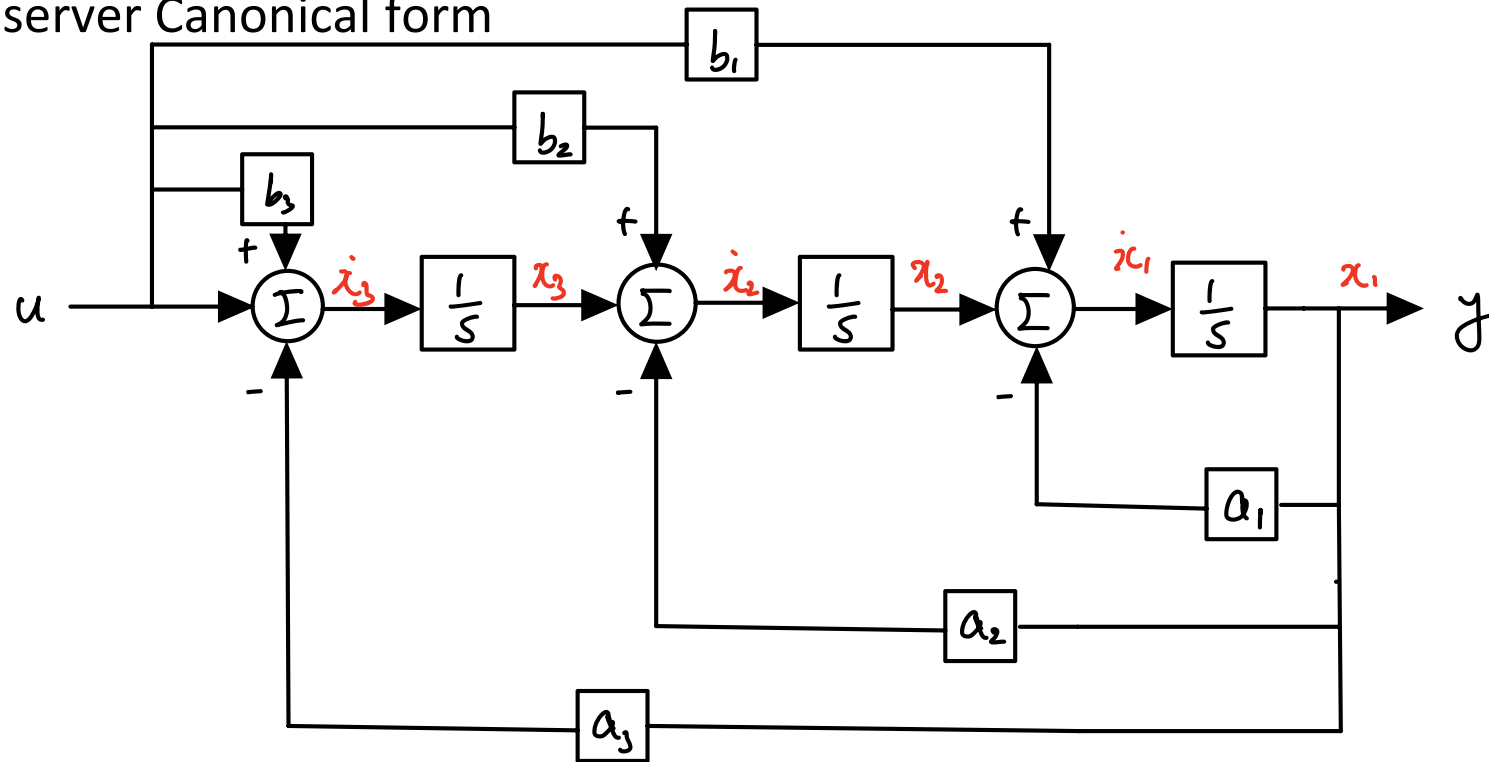
- Observer Canonical form

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} -a_1 & 1 & 0 \\ -a_2 & 0 & 1 \\ -a_3 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + 0 \cdot u$$

Canonical forms

- Observer Canonical form



Canonical forms

- Modal Canonical form

- eigenvalues

$$\frac{Y(s)}{U(s)} = \frac{k_1}{s+p_1} + \frac{k_2}{s+p_2} + \frac{k_3}{s+p_3} \rightarrow Y(s) = \underbrace{k_1 \left[\frac{U(s)}{s+p_1} \right]}_{x_1} + \underbrace{k_2 \left[\frac{U(s)}{s+p_2} \right]}_{x_2} + \underbrace{k_3 \left[\frac{U(s)}{s+p_3} \right]}_{x_3}$$

$$\frac{U(s)}{s+p_1} = x_1(s) \Rightarrow \dot{x}_1 = -p_1 x_1 + u$$

$$x_2(s) \Rightarrow \dot{x}_2 = -p_2 x_2 + u$$

$$\dot{x}_3 = -p_3 x_3 + u$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} -p_1 & & \\ & -p_2 & \\ & & -p_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} k_1 & k_2 & k_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + 0 \cdot u$$